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Benefits of Out of Home (OOH) Advertising Custom Analysis



Out of Home Advertising Association of America

August 2019



Agenda

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- Background & Objectives
- Methodology
- Key Takeaways
- Part I: Additional Reach of OOH...
 - to "any" and "heavy" consumers of other media types (cable, TV, radio, internet, magazines, newspapers, mobile devices)
 - to digital/video media activities (TV and movie apps for smartphone or tablet, streaming, mobile streaming/downloading)

Part II: Any OOH and Heavy OOH Audience Profiles

- Basic demographics
- Time spent on devices
- Use of digital and video media (TV, Streaming, Video on Mobile Devices, Online Activities)
- Ad receptivity
- Weekly miles traveled
- Types of transportation used

Background & Objectives

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Background

The Out of Home Advertising Association of America (OAAA) is interested in showcasing the **key benefits of out of home (OOH) advertising**. Specifically, the **amplified reach and influence** of using **OOH with other media** channels.

Objectives

- Provide up-to-date measures of incremental reach of OOH with various other media types (cable, TV, radio, internet, etc.)
- Profile of the OOH audience, defined as adults 18-64 who have traveled any miles by car in the past 7 days, either driving or as a
 passenger, in a town, city, or suburb:
 - Engagement with video and digital media
 - **Time spent on** various **devices**
 - Ad receptivity
 - Miles traveled and transportation used

Key Takeaways

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Additional Reach of OOH

In a typical week, adding the OOH audience – those who have traveled in a car in the past 7 days -- to users of any other media outlet grows total audience to nearly 100%

- Reach grows most dramatically for:
 - Work-based internet +100%
 - **Print media** (newspapers +112% and magazines +57%)

Adding OOH to digital video platform advertising amplifies exposure and can double, triple, or even quadruple the audience reached:

- Video streaming +132%
- TV or movie smartphone/tablet apps +226%
- *M*obile video viewing +340%
- Downloading/streaming on cell or smartphone +306%

Any OOH Audience Profile

The **OOH audience** – those who traveled in a car in the past 7 days -- **represent 93% of adults** age 18-64 and **closely reflect demographic norms and variability** observed in the general population

- Employment, home ownership, marriage, and 2-3 person households are characteristic
- Average age is 41, and average household income is \$115k

In a typical week, **they spend the most time engaging with mobile phones** – 13.5 hours. **Work PCs and TV** are runners up.

54% use video streaming services; Netflix is the clear leader among providers.

Top online activities are email, checking weather, banking, and looking up directions.

When it comes to advertising, **61% have average** or greater receptivity.

On average, they spend 166 miles on the road per week; driving is their main mode of transportation.

Heavy OOH Audience Profile

The Heavy OOH audience – defined as those who spend more miles on the road and notice OOH ads – are less racially diverse and have higher levels of education, employment, and household income. They're also more likely to be married and have children.

When it comes to media engagement, they spend even **more time on mobile phones and work PCs**.

More time on their phones and PCs means **more online activities** – both overall and on mobile. While top activities mirror those of the Any OOH audience, they're notably **more likely to make travel arrangements** or **get travel information** online.

They're 17% more likely to use a video streaming service and are more likely to subscribe to all top providers (Netflix, Amazon Instant Video, Hulu).

The Heavy OOH audience is **more receptive to advertising** in general, **especially at movie theaters**.

In a given week, they put 36% more miles on their cars and drive 225 miles on average. Driving is their go-to mode of transportation, and they're less likely to use public transportation or taxis.

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Part I: Additional Reach of OOH to "Any" and "Heavy" Consumers of other Media Types to Digital/Video Media Activities

Part I: Definitions & Sample Sizes

- The base includes adults age 18-64
- Any OOH includes adults age 18-64 who have traveled any miles by car in the past 7 days, either driving or as a passenger, in a town, city, or suburb
- Heavy OOH includes those adults who fall into the top two volume groups for miles by car in the past 7 days, either driving or as a passenger, in a town, city or suburb
 - All respondents are divided into 5 volume groups; the lowest volume group traveled zero miles
 - Respondents who traveled any miles are divided equally into the four remaining volume groups; the top two groups represent Heavy OOH
- "Any" users of other media types include those who report using that media type at all in the past 7 days
- "Heavy" users of other media types include those who fall into the top two volume groups

Sample Sizes					
Definition	Weighted -projected to US population-				
Adults 18-64 (Base)	15,473	193,815,000			
Any OOH	13,722	172,287,000			
Heavy OOH	7,231	88,701,000			

Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Other Media Consumers include adults 18-64 who reported using that media type in the past 7 days. Any OOH includes adults 18-64 who traveled any miles in a car as a driver or passenger, in a town, city, or suburb, in the past 7 days.

Additional Reach of Adding OOH to Heavy Users of Other Media Any Consumers of Other Media + Any OOH

Adding OOH to other media can increase your audience to nearly 100%

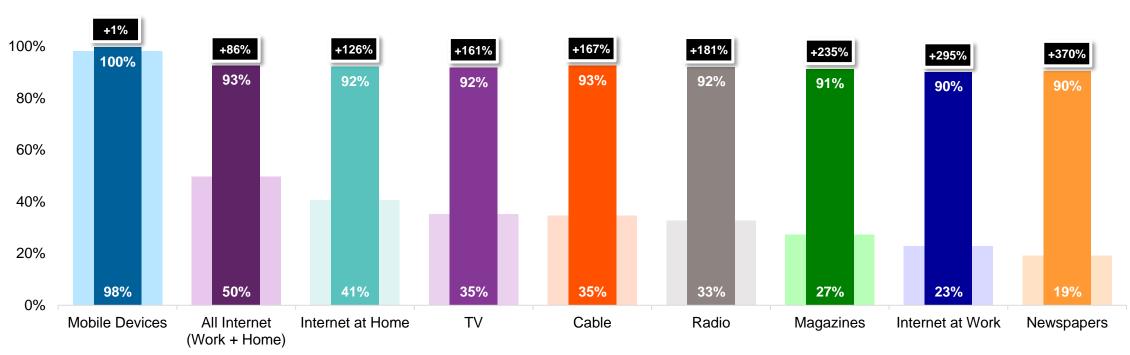
+1% +25% +31% +19% +23% +43% +57% 100% +112% +100% 100% 96% 96% 96% 95% 94% 94% 91% 92% 80% 60% 40% 20% 98% 80% 77% 77% 73% 66% 60% 46% 44% 0% ΤV Mobile Devices All Internet Internet at Home Cable Radio Magazines Internet at Work Newspapers (Work + Home)

Total Reach: Any Consumers of Other Media + Any OOH Sorted by Volume

Additional Reach of Adding OOH to Other Media Heavy Consumers of Other Media + Any OOH



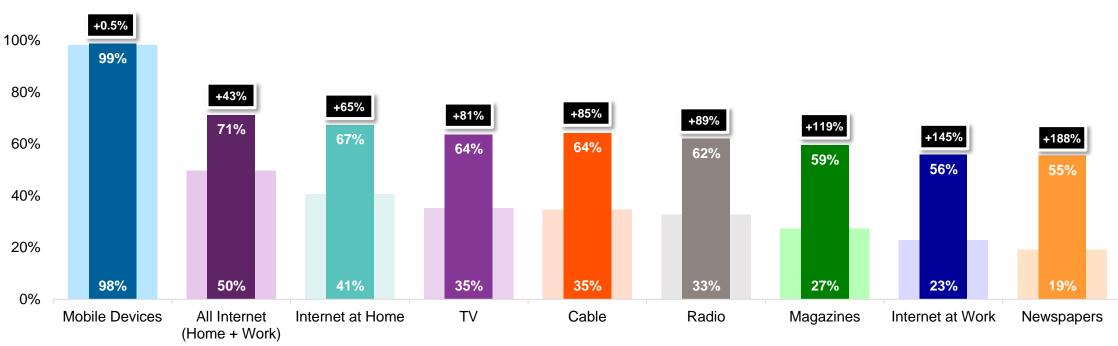
Adding OOH to heavy users of other media can double the audience and grow exposure to 100%



Total Reach: Heavy Consumers of Other Media + Any OOH Sorted by Volume

Heavy Other Media Consumers include adults 18-64 who fall into the top 2 volume groups for using that media type in the past 7 days. Any OOH includes adults 18-64 who traveled any miles in a car as a driver or passenger, in a city, town or suburb, in the past 7 days. Additional Reach of Adding OOH to Other Media Among All Heavy Users Heavy Consumers of Other Media + Heavy OOH

Reach more than doubles when heavy OOH is added to heavy print and internet at work



Total Reach: Heavy Consumers of Other Media + Heavy OOH Sorted by Volume

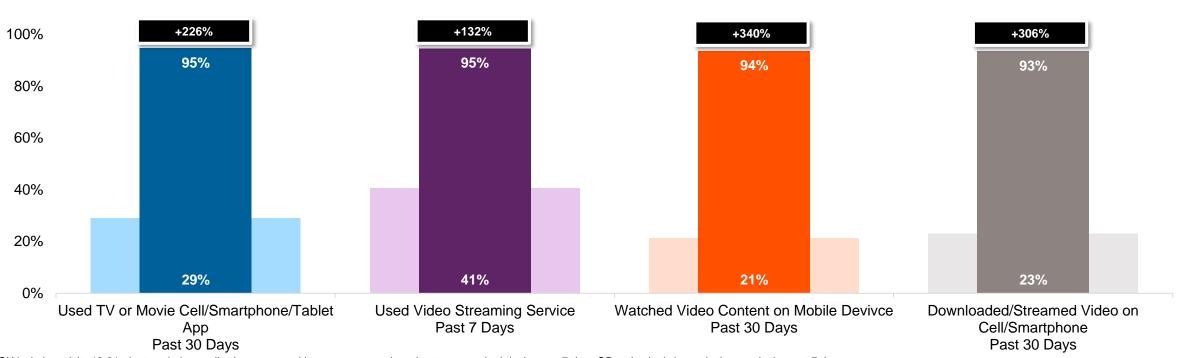
Heavy Other Media Consumers include adults 18-64 who fall into the top 2 volume groups for using that media type in the past 7 days.

Heavy OOH includes adults 18-64 who fall into the top 2 volume groups for miles traveled in a car as a driver or passenger, in a city, town, or suburb, in the past 7 days.

Additional Reach of Adding OOH to Digital/Video Activities Any Consumers of Digital/Video Media Activities + Any OOH



Adding OOH to consumers who engage with digital/video media grows reach to nearly 100%



Users of Digital/Video Media Activities + Any OOH Sorted by Volume

Any OOH includes adults 18-64 who traveled any miles in a car as a driver or passenger in a city, town, or suburb in the past 7 days OR noticed ads in movie theaters in the past 7 days.

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Part II: Any OOH Audience Profile Demographics, Digital & Video Media, Ad Receptivity, Travel Time & Modes of Transportation

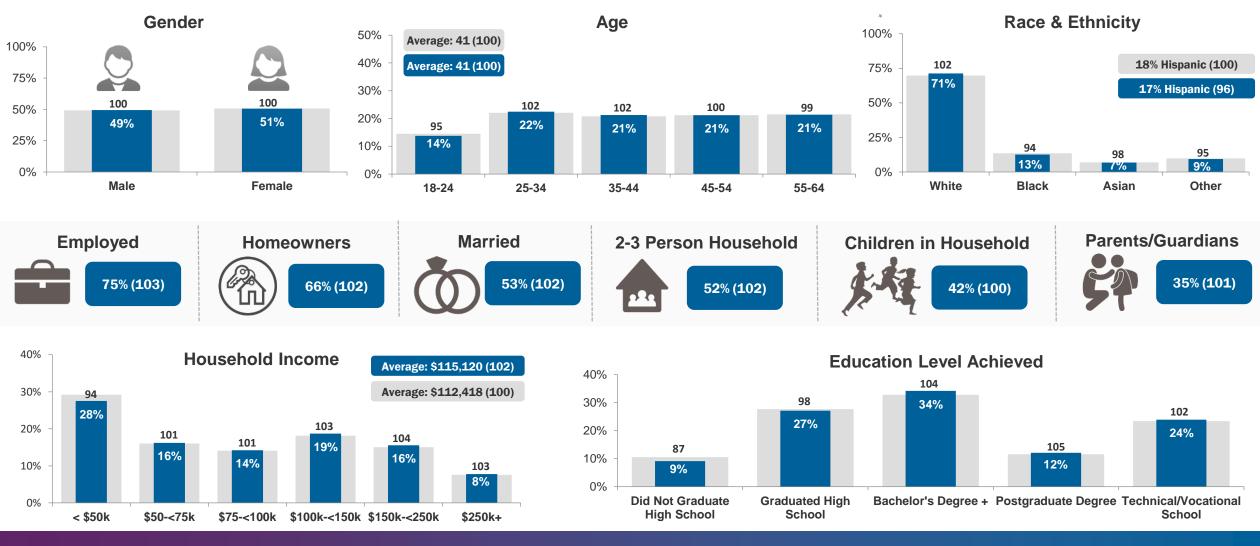
Part II: Definitions & Sample Sizes

- The base includes adults age 18-64
- Any OOH includes adults age 18-64 who have traveled any miles by car in the past 7 days, either driving or as a passenger, in a town, city, or suburb OR noticed ads in movie theaters in the past 7 days
- Heavy OOH includes the top two volume groups for miles traveled by car in the past 7 days, either driving or as a
 passenger, in a town, city or suburb AND noticed any OOH ads in the past 7 days
 - All respondents are divided into 5 volume groups; the lowest volume group traveled zero miles
 - Respondents who traveled any miles are divided equally into the four remaining volume groups; the top two groups represent Heavy OOH

Sample Sizes						
Definition Unweighted Weighted						
Adults 18-64 (Base)	15,473	193,815,000				
Any OOH	14,294	179,977,000				
Heavy OOH	5,157	65,173,000				

Demographic Profile: Any OOH viewership (93% of adults 18-64) MRI SIMMONS

Employment, marriage, home ownership, and 2-3 person households are characteristic



Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Any OOH: Adults age 18-64 who traveled any miles in a car as a driver or passenger in a town, city, or suburb in the past 7 days OR noticed movie theater ads in the past 7 days; N=14,294

Time Spent on Devices: Any OOH viewership

Spend the most time engaging with mobile phones, followed by work PCs and television

< 1 hour 1-4 hours 5-19 hours 20-39 hours 40+ hours 99 Newspapers 3:07 **Magazines** 4:01 93 **E-Reader** 6:01 99 7:11 Tablet 99 Radio 7:29 99 **Streaming Media** 8:33 101 **Game Console** 8:44 98 PC @ Home 8:46 99 Television 12:36 101 PC @ Work 12:56 102 **Mobile Phone** 13:29 101

Time Spent Engaging with Different Media Devices: Last 7 Days

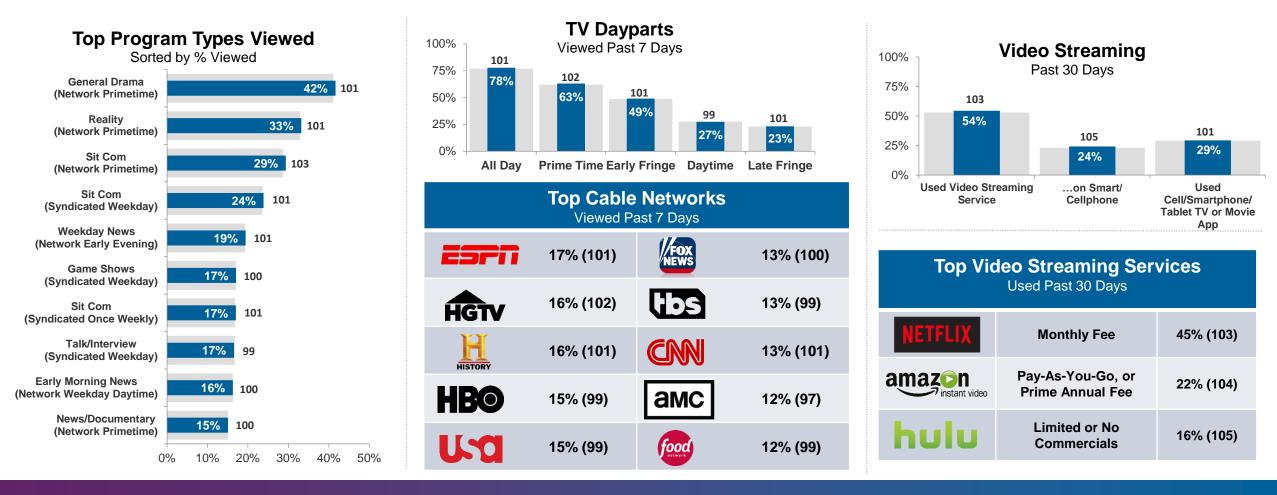
Bars represent the span of time a device is used within a week, excluding ranges with cell counts below 61 Numbers in gray boxes represent average time spent on each device in the last 7 days

Numbers on gray boxes represent average time spent on each device in the last 7 days Numbers outside of gray boxes represent index for average time spent, against Adults 18-64

Source: MRI-Simmons Winter 2019 Connect Plus Base: Adults age 18-64; N=15,473 Any OOH: Adults age 18-64 who traveled any miles in a car as a driver or passenger in a town, city, or suburb in the past 7 days; N=13,722

TV & Streaming: Any OOH viewership

Primetime TV reaches the broadest audience – through drama, reality, and situation comedy shows. Streaming services are also popular; Netflix has the greatest uptake.



Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Any OOH: Adults age 18-64 who traveled any miles in a car as a driver or passenger in a town, city, or suburb in the past 7 days OR noticed movie theater ads in the past 7 days; N=14,294

Online activities: Any OOH viewership

Email, checking the weather, banking, and looking up directions are the most common online activities overall and on mobile devices

	Top Overall Website Categories				
	Sorted by % Agreement	%	Index	Avg. Frequency	
	E-mail	75%	103	13.7	
	Check the weather	60%	103	10.3	
	Banking (check accounts/make payments)	58%	104	8.9	
	Look up directions or maps	58%	104	7.8	
	Make a shopping purchase	44%	104	6.4	
	Use search engines	42%	104	13.2	
	Visit social networking sites	40%	103	13.5	
	Look for recipes	38%	102	6.9	
	Listen to internet radio (Pandora, Spotify, etc.)	35%	104	11.0	
	Airline/car/hotel information or reservations	34%	104	5.1	
	Past 30 Days				

Top Mobile Website Categories			
Sorted by % Agreement	%	Index	
E-mail	44%	104	
Check the weather	39%	104	
Look up directions or maps	38%	105	
Banking (check accounts, make payments)	32%	104	
Use search engines	27%	105	
Visit social networking sites	27%	104	
Make a shopping purchase	21%	104	
Read latest news/ current events	21%	104	
Listen to internet radio (Pandora, Spotify, etc.)	20%	104	
Instant messaging	20%	104	
Past 30 Days			



Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Any OOH: Adults age 18-64 who traveled any miles in a car as a driver or passenger in a town, city, or suburb in the past 7 days OR noticed movie theater ads in the past 7 days; N=14,294

Ad Receptivity: Any OOH viewership

Average or greater receptivity for 61% of respondents. More receptive when ads are funny or entertaining.

100%	Overall Ad Receptivity	Remember ads when shopping	Inattentive to TV commercials	Expect advertising to be entertaining
80% -	36% Above Average (102)	 Advertising helps me learn about the products companies have to offer (43%, 102) 	 When I am watching TV, I am usually involved in other activities (54%, 102) 	 I expect advertising to be entertaining (37%, 101)
60% -		 I remember advertised products when I am shopping (30%, 101) 	 I typically avoid watching TV commercials (51%, 102) 	Ad receptive at movie theaters
40% -	25% Average (101)	but try to avoid them	 Nearly all TV advertising annoys me (42%, 102) Whenever commercials come on, I 	 I often pay attention to the commercials that play along with the movie previews in the movie
20% -	39% Below Average (98)	 I always choose that my name not be included on mailing lists (45%, 102) I don't like advertising in general (40% 102) 	change channels (38%, 102)	 theater (42%, 102) I often notice the ads in the lobbies of movie theaters (38%, 102)
0%	Any OOH	 (40%, 102) Advertising to children is wrong (39%, 102) 		

Overall Ad Decentivity

Source: MRI-Simmons Winter 2019 NHCS

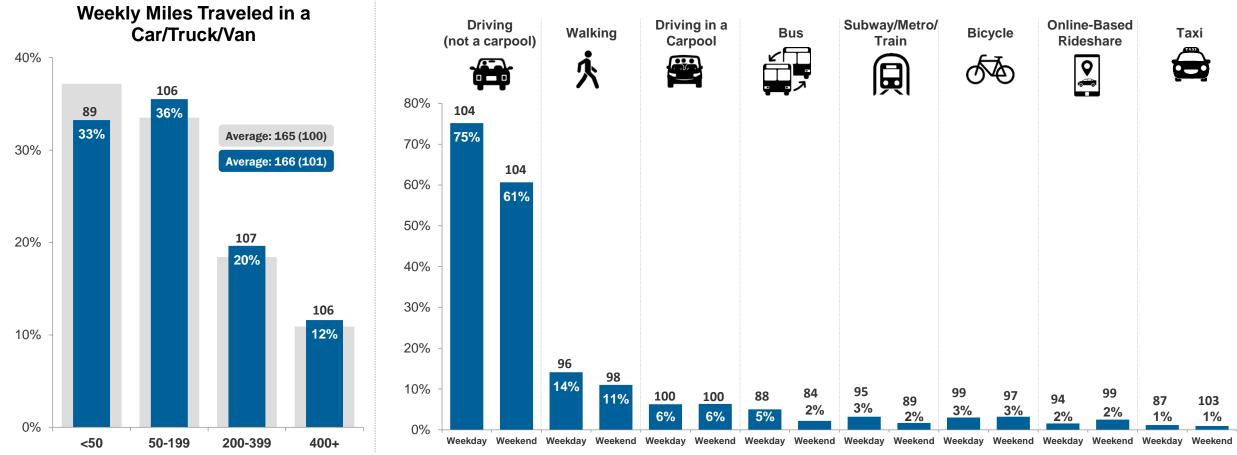
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Any OOH: Adults age 18-64 who traveled any miles in a car as a driver or passenger in a town, city, or suburb in the past 7 days OR noticed movie theater ads in the past 7 days; N=14,294

MEDIA ATTITUDES – TOP-2-BOX AGREEMENT

Transportation: Any OOH viewership

The OOH audience spends 166 miles on the road every week, on average. Driving is by far the most used method of transportation.



Modes of Transportation Used in an Average Week

Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

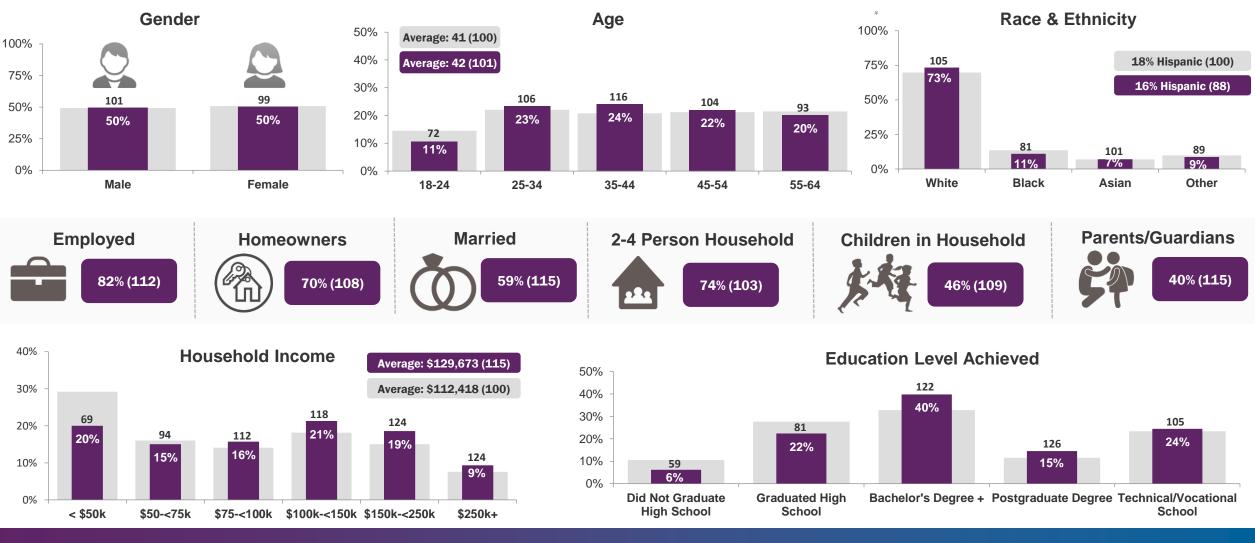
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Heavy OOH Audience Profile Demographics, Digital & Video Media, Ad Receptivity, Travel Time & Modes of Transportation

Demographic Profile: Heavy OOH viewership (34% of adults 18-64) MRI SIMMONS

Higher-educated, higher-income homeowners with families and jobs



Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Heavy OOH: Adults age 18-64 in the top 2 volume groups for miles traveled in a car in the past 7 days AND noticed any OOH ads in the past 7 days; N=5,157

Time Spent on Devices: Heavy OOH viewership

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Propensity to spend more time, on average, engaging with mobile phones and work PCs; spend less time with magazines and game consoles

-4 hours	5-19 I	nours		20-39 h	ours		40+ hours	
		3:12	102					
		3:45	87					
E-Reader		5:50	96					
					7:03	97		
							7:30	99
					7:57	89		
					8:41	102		
							8:42	98
							12:54	103
							13:51	109
							14:41	110
	E-Reader	E-Reader	3:12 3:45	3:12 102 3:45 87 E-Reader 5:50 96	3:12 102 3:45 87 E-Reader 5:50 96	3:12 102 3:45 87 E-Reader 5:50 96 7:03 7:57 8:41 8:41	3:12 102 3:45 87 E-Reader 5:50 96 7:03 97 7:57 89 8:41 102	3:12 102 3:45 87 E-Reader 5:50 96 7:03 97 7:57 89 8:41 102 8:41 102 12:54 12:54 13:51 13:51 14:41 14:41

Time Spent Engaging with Different Media Devices: Last 7 Days

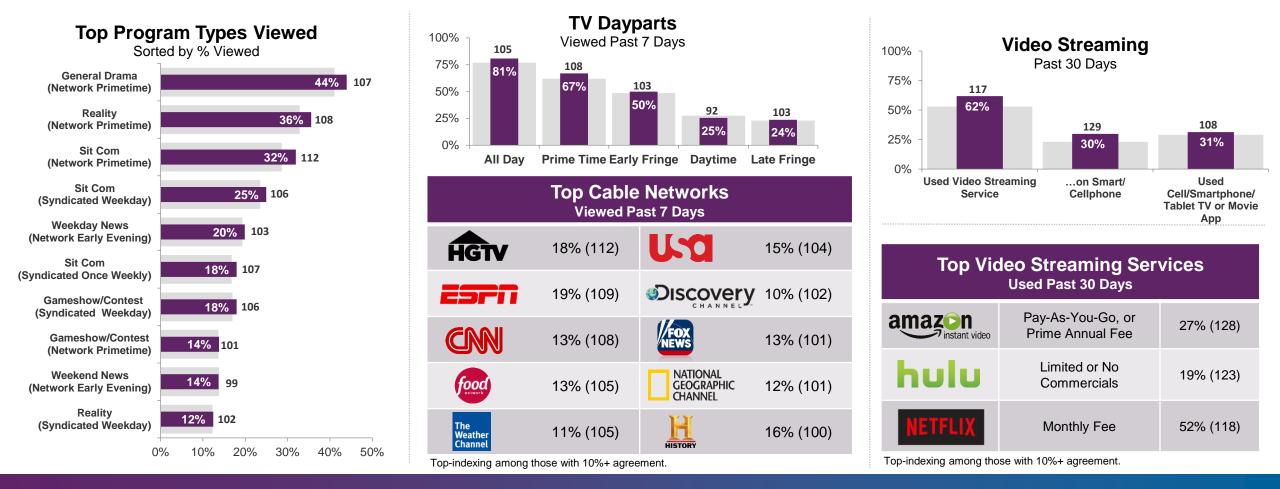
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Numbers in gray boxes represent average time spent on each device in the last 7 days

Numbers outside of gray boxes represent index for average time spent, against Adults 18-64

TV & Streaming: Heavy OOH viewership

More likely to tune into TV at prime time, and more likely to stream video -- overall and from top providers



Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Heavy OOH: Adults age 18-64 in the top 2 volume groups for miles traveled in a car in the past 7 days AND noticed any OOH ads in the past 7 days; N=5,157

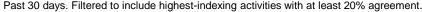
Online activities: Heavy OOH viewership

More likely to engage in a variety of online activities, most notably travel information or reservations

	Top Overall Website Categories				
	Sorted by % Agreement	%	Index	Avg. Frequency	
	Check the weather	67%	116	10.4	
	Look up directions or maps	66%	119	8.3	
	Banking (check accounts/make payments)	65%	118	9.2	
	Make a shopping purchase	50%	116	6.5	
	Use search engines	49%	119	13.6	
	Visit social networking sites	46%	117	13.7	
	Airline/car/hotel information or reservations	41%	125	4.9	
	Read latest news/current events	40%	123	12.4	
	Listen to internet radio (Pandora, Spotify, etc.)	40%	117	10.8	
	Instant messaging	36%	118	12.9	

Past 30 days. Filtered to include highest-indexing activities with at least 30% agreement.

Top Mobile Website Categories				
Sorted by % Agreement	%	Index		
E-mail	52%	123		
Look up directions or maps	46%	129		
Check the weather	46%	123		
Use search engines	34%	129		
Visit social networking sites	33%	128		
Read latest news/ current events	27%	134		
Make a shopping purchase	26%	126		
Listen to internet radio (Pandora, Spotify, etc.)	24%	125		
Instant messaging	24%	127		
Airline/car/hotel information or reservations	23%	136		





Ad Receptivity: Heavy OOH viewership

Average or greater ad receptivity among 65% of respondents, and more receptive when ads are funny or entertaining.

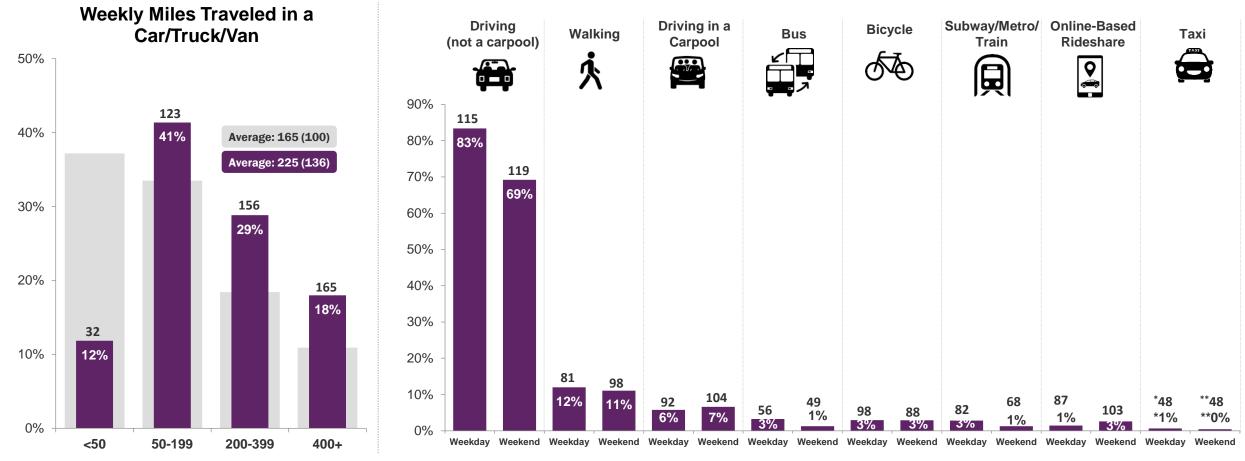
MEDIA ATTITUDES – TOP-2-BOX AGREEMENT

100%	Overall Ad Receptivity	Remember ads when shopping	Inattentive to TV commercials	Expect advertising to be entertaining
80% -	39% Above Average (109)	 Advertising helps me learn about the products companies have to offer (46%, 110) 	 When I am watching TV, I am usually involved in other activities (58%, 110) 	 I expect advertising to be entertaining (41%, 112)
		 I remember advertised products when I am shopping (32%, 108) 	 I typically avoid watching TV commercials (56%, 112) 	Ad receptive at movie theaters
60% - 40% -	26% Average (108)	but try to avoid them I always choose that my name not 	 Nearly all TV advertising annoys me (45%, 109) Whenever commercials come on, I change channels (41%, 110) 	 I often pay attention to the commercials that play along with the movie previews in the movie theater (48%, 116)
20% -	35% Below Average (87)	 be included on mailing lists (49%, 112) I don't like advertising in general (43%, 109) 		 I often notice the ads in the lobbies of movie theaters (42%, 113)
0%	Heavy OOH			

Source: MRI-Simmons Winter 2019 NHCS Base: Adults age 18-64; N=15,473 Heavy OOH: Adults age 18-64 in the top 2 volume groups for miles in a car in the past 7 days AND noticed any OOH ads in the past 7 days; N=5,157

Transportation: Heavy OOH viewership

Spend 36% more miles on the road per week, on average. Driving is their primary mode of transportation, and they're less likely to use public transportation.



Modes of Transportation Used in an Average Week

Source: MRI-Simmons Winter 2019 NHCS

Base: Adults age 18-64; N=15,473

Heavy OOH: Adults age 18-64 in the top 2 volume groups for miles in a car in the past 7 days AND noticed any OOH ads in the past 7 days; N=5,157

■ Adults 18-64 ■ Heavy OOH

* Base size 31 to 60. ** Base size < 31. Use with caution.

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Appendix Detailed Methodology

Methodology

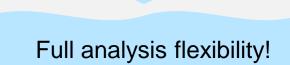
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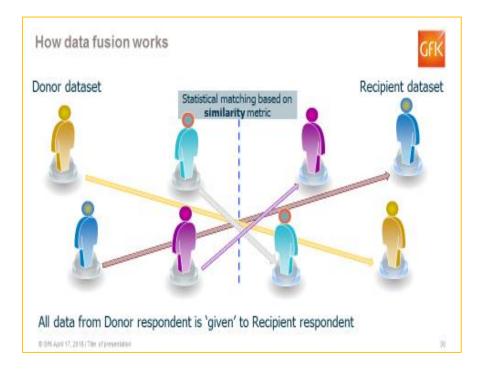
Data Collection

- This report uses data from MRI-Simmons Winter 2019 12-Month National Consumer Study (NCS)
 - 22,686 interviews were completed via mail-out/mail-back survey booklets
 - Respondents include English and Spanish-speaking adults 18+ years who reside in the United States, excluding Alaska and Hawaii
 - Respondents participated between January 2018 and March 2019, through one of four quarterly waves:
 - Spring 2018 wave (fielded January 108 through June 2018)
 - Summer 2018 wave (fielded April 2018 through August 2018)
 - Fall 2018 wave (fielded July 2018 through November 2018)
 - Winter 2019 wave (fielded October 2018 through March 2019)
- In addition, MRI-Simmons conducted a custom online study with 2,400 respondents July 2nd 5th 2019 to measure awareness of advertising in movie theaters (not currently in the NCS)
 - · Linking questions (demographic, behavioral, and attitudinal variables) were asked in both the NCS and the custom study in order to fuse the data
 - Linking variables are examined to ensure they are good candidates i.e., distributions are similar between the two data sources
 - When a custom respondent's linking variables are similar enough to an NCS respondent's, the custom respondent's data is appended to the NCS respondent
 - · Weighting is applied to the custom data to reflect the NCS respondents and ensure comparisons made after the fusion are accurate
- Ad Receptivity scores are calculated using a proprietary algorithm that utilizes a multitude of questions asked in the NCS

Methodology: Data Fusion

- Data fusion allows us to link datasets at the respondent level
 - This is done by finding the closest match in terms of a pre-defined set of "linking" variables
- After two datasets are 'fused' at the respondent level, we have a **single database**
 - Two data sources can now be treated as single data source
 - Variables unique to one survey can be understood in the context of another survey







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Thank You!